Supervised Network inference using Output Kernel Regression

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How to learn biological networks from data ?

- **Predictive approaches** : predict (only) edges in an unsupervised or supervised way [scale (10³) nodes]
- Modeling approaches : model the network as a complex system, can be used to simulate and predict the network behavior (scale : 10to10²)]

Learning (biological) networks

Data

Available knowledge

- global data
- intervention data

- edges distribution
- dynamics

labeled data, partial network

Modeling the behavior of the network Unsupervised Bayesian networks Dynamical Bayesian networks And state-space models Ordinary Differential Equations Stochastic Differential Equations

Predicting edges (only) unsupervised Gaussian Graphical models

Supervised Decision trees, SVM,ILP Metric and kernel learning

Formulation of the problem Jsing kernel trick in output space Learning in ouput feature space Results and perspective

Outline



2 Supervised Predictive approaches

- Formulation of the problem
- Using kernel trick in output space
- Learning in ouput feature space
- Results and perspective

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Supervised learning of edges

- Directed edges : case of transcriptional regulatory network
- Non directed edges: case of protein-protein interaction network

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Supervised learning of directed edges

Setting of the problem

- Training sample $S = \{(w_i = (v_i, v'_i), y_i), i = 1...n\}$ where w_i are **couples** of genes descriptors v_i and v'_i (think transcription factor and potential regulee)
- *y_i* ∈ {0, 1} indicates if there is *v_i* is a transcription factor for *v_i*.
- **Goal** : from training data , learn a classification function able to predict if an edge exists from a pair of inputs.
- First reference : Qian et al. 2003, Bioinformatics, with SVM.
- But you can use your preferred classifier

Supervised prediction of non directed edges

- **Training sample** $LS = \{(w_i = (v_i, v'_i), y_i), i = 1...n\}$ where w_i are couples of components v_i and v'_i (think proteins)
- y_i ∈ Y indicates if there is an edge or not between v_i and v'_i.
- Noble et al. in 2005 (SVM) with kernel combination
- Further studied by Biau and Bleakley 2006, Bleakley, Biau and Vert, 2007

Supervised prediction of non oriented edges by similarity learning

- In the case of non oriented graphs, a similarity between components can be learnt instead of a classification function (Yamanishi and Vert 2005)
- Our proposal: see the task as kernel learning with a new kind of regression:output kernel regression (Geurts et al. 2006,2007, 2009 in prep.)

Supervised Learning with output feature space

- Suppose we have a learning sample LS = {x_i = x(v_i), i = 1,..., N} drawn from a fixed but unknown probability distribution
- with an additional information provided by a Gram matrix $K = k_{ij} = k(v_i, v_j)$, for i, j = 1, ..., N that expresses how much objects $v_i, i = 1...n$ are close to each other.
- Let us call respectively φ the implicit output feature map corresponding to k a positive definite kernel defined on V × V such that
 < φ(v), φ(v') >= k(v, v').

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Supervised Learning with output feature space



From a learning sample { $(x_i, K_{ij}|i = 1, ..., N, j = 1, ..., N$ } with $x_i \in \mathcal{X}$, find a function $f : \mathcal{X} \to \mathcal{F}_K$ that minimizes the empirical mean of some loss function $\ell : \mathcal{F}_K \times \mathcal{F}_K \to \mathbb{I}\mathbb{R}$ (possibly with an additional regularization term)

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Supervised inference of edges in a graph 1



- For proteins $v_1, ..., v_N$, we have : feature vectors $x(v_i), i = 1...N$
- Let's assume that for these proteins we know the protein-protein interaction graph
- Let's define a Gram matrix K defined as $K_{i,j} = k(v_i, v_j)$ that reflects the proximity between proteins v, as vertices in this graph.
- What does it means ?
- We can deal with vertices in the graph as vectors in the vectorial space spanned by the φ(v_i).

Supervised inference of edges in a graph 2

- Define a new learning method that can infer a function h^φ : X → F_K to get for a given x(v), an approximation h^φ ∈ F_K of φ(v)
- This proxy will be used to get an approximation
 g(x(v), x(v')) = ⟨h^φ(x(v)), h^φ(x(v'))⟩ of the kernel value between v
 and v' described by their input feature vectors x(v) and x(v')
- By construction g is a kernel
- Connect these two vertices if g(x(v), x(v')) > θ
- by varying θ we get different tradeoffs between true positive and false positive rates)

A kernel on graph nodes

Given an adjacency matrix, define a diffusion kernel (Kondor and Lafferty, 2002) as:
 The Gram matrix K with K_{i,i} = k(v_i, v_i) is given by:

$$K = \exp(-\beta L)$$

where the graph Laplacian *L* is defined by:

$$L_{i,j} = \begin{cases} d_i & \text{the degree of node } v_i \text{ if } i = j; \\ -1 & \text{if } v_i \text{ and } v_j \text{ are connected}; \\ 0 & \text{otherwise.} \end{cases}$$

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Standard regression trees



- A learning algorithm that solves the regression problem for one-dimensional output with a tree structured model
- Basic idea of the learning procedure:
 - Recursively split the learning sample with tests based on the inputs trying to reduce as much as possible the variance of the output
 - Stop when the output is constant in the leaf (or some stopping criterion is met)

Regression trees on multiple outputs

• The best split is the one that maximizes the empirical variance reduction on current training data:

$$\operatorname{Score}_{R}(\operatorname{Test}, S) = \operatorname{var}\{y|S\} - \frac{N_{l}}{N}\operatorname{var}\{y|S_{l}\} - \frac{N_{r}}{N}\operatorname{var}\{y|S_{r}\},$$

where *N* is the size of *S*, N_l (resp. N_r) the size of S_l (resp. S_r), and var{*Y*|*S*} denotes the variance of the output *Y* in the subset *S*:

$$\operatorname{var}\{y|S\} = \frac{1}{N} \sum_{i=1}^{N} ||y_i - \overline{y}||^2 \text{ with } \overline{y} = \frac{1}{N} \sum_{i=1}^{N} y_i$$

which is the average distance to the center of mass (or the average variance over all outputs).

Predictions at leaf nodes are the centers of mass

$$\frac{1}{N_L}\sum_{i=1}^{N_L} y_i$$

Regression trees in output feature space

- Given a kernel k on the output space (with corresponding feature map φ, the idea is to grow a multiple output regression tree in the output feature space F_{||}:
 - The variance becomes:

$$\operatorname{var}\{\phi(\mathbf{v})|S\} = \frac{1}{N} \sum_{i=1}^{N} ||\phi(\mathbf{v}_i) - \frac{1}{N} \sum_{i=1}^{N} \phi(\mathbf{v}_i)||^2$$

• Using kernel trick, we have:

$$\operatorname{var}\{\phi(v)|S\} == \frac{1}{N} \sum_{i=1}^{N} k(v_i, v_i) - \frac{1}{N^2} \sum_{i,j=1}^{N} k(v_i, v_j)$$

Predictions at leaf nodes are still the average of output data:

$$\hat{\phi}_L = \frac{1}{N_L} \sum_{i=1}^{N_L} \phi(v_i)$$

Kernelization

• The variance may be written:

$$\begin{aligned} \operatorname{var}\{\phi(v)|S\} &= \frac{1}{N} \sum_{i=1}^{N} ||\phi(v_i) - \frac{1}{N} \sum_{i=1}^{N} \phi(v_i)||^2 \\ &= \frac{1}{N} \sum_{i=1}^{N} < \phi(v_i), \phi(v_i) > -\frac{1}{N^2} \sum_{i,j=1}^{N} < \phi(v_i), \phi(v_j) >, \end{aligned}$$

which makes use only of dot products between vectors in the output feature space

• We can use the kernel trick and replace these dot-products by kernels:

$$\operatorname{var}\{\phi(v)|S\} = \frac{1}{N} \sum_{i=1}^{N} k(v_i, v_i) - \frac{1}{N^2} \sum_{i,j=1}^{N} k(v_i, v_j)$$

• From kernel values only, we can thus grow a regression tree that minimizes output feature space variance

Improvements by Ensemble methods with Output Kernel trees

- Trees can be improved if combined linearly in random forests (ET,...), in bagging and boosting methods
- All ensemble methods can be extended to deal with Output kernel regression
- Drawback: loss of interpretability, still the importance of each feature can be computed easily

Gradient boosting with square loss (Friedman 1999

• If $\ell(y_1, y_2) = (y_1 - y_2)^2/2$, the algorithm becomes:

LS Boost

•
$$F_0(x) = \frac{1}{N} \sum_{i=1}^N y_i$$

For m = 1 to M do:

$$y_i^m = y_i - F_{m-1}(x_i), i = 1, ..., N$$

2
$$a_m = \arg \min_a \sum_{i=1}^N (y_i^m - h(x_i; a))^2$$

3 $F_m(x) = F_{m-1}(x) + h(x; a_m)$

(compute the residuals) (fit them) (update the function)

- e.g., h(x; a) are small regression trees (Friedman's Multiple Additive Regression Trees, MART).
- In practice, it is very useful to use a shrinkage parameter (ν << 1) to control the learning rate

Gradient boosting with square loss (Friedman 1999

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LS Boost

1
$$F_0(x) = \frac{1}{N} \sum_{i=1}^N y_i$$

2 For *m* = 1 to *M* do:

$$y_i^{m} = y_i - F_{m-1}(x_i), i = 1, ..., N$$

am = arg min_a
$$\sum_{i=1}^{m} (y_i^m - h(x_i; a))$$

 $F_m(x) = F_{m-1}(x) + \nu h(x; a_m)$

(compute the residuals) (fit them) (update the function)

• e.g., *h*(*x*; *a*) are small regression trees (Friedman's Multiple Additive Regression Trees, MART).

<u>2</u>

• In practice, it is very useful to use a shrinkage parameter ($\nu << 1$) to control the learning rate

Kernelizing the output

LS Boost in a kernelized output space

$$\begin{array}{l} \bullet \quad F_0^{\phi}(x) = \frac{1}{N} \sum_{i=1}^{N} \phi(y_i) \\ \hline \bullet \quad For \ m = 1 \ to \ M \ do: \\ \bullet \quad \phi_i^m = \phi(y_i) - F_{m-1}^{\phi}(x_i), \ i = 1, \dots, N \\ \bullet \quad a_m = \arg\min_a \sum_{i=1}^{N} ||\phi_i^m - h^{\phi}(x_i; a)||^2 \\ \bullet \quad F_m^{\phi}(x) = F_{m-1}^{\phi}(x) + h^{\phi}(x; a_m) \end{array} \tag{compute the residuals}$$

- Replace y by a vector φ(y) from some feature space H (in which we only assume it is possible to compute dot-products)
- F^{ϕ} and h^{ϕ} are now functions from $\mathcal X$ to $\mathcal H$
- Minimizes square error in \mathcal{H} :

$$E_{x,y}\{||\phi(y) - F^{\phi}(x)||^2\}$$

Kernelizing the output

LS Boost in a kernelized output space

$$\begin{array}{c} \bullet & F_0^{\phi}(x) = \frac{1}{N} \sum_{i=1}^{N} \phi(y_i) \\ \hline \\ \bullet & For \ m = 1 \ \text{to} \ M \ \text{do:} \\ \bullet & \phi_i^m = \phi(y_i) - F_{m-1}^{\phi}(x_i), \ i = 1, \dots, N \\ \bullet & a_m = \arg\min_a \sum_{i=1}^{N} ||\phi_i^m - h^{\phi}(x_i; a)||^2 \\ \bullet & \text{(fit them)} \\ \bullet & F_m^{\phi}(x) = F_{m-1}^{\phi}(x) + h^{\phi}(x; a_m) \\ \end{array}$$

- To be a feasible solution, we need to be able to compute from kernel only:
 - the output Gram matrix K^m at step *m*, i.e. $K_{i,i}^m = \langle \phi_i^m, \phi_i^m \rangle$ (to compute 2.2)
 - $\langle F_M^{\phi}(x), \phi(y) \rangle, \forall x, y \text{ (to compute predictions, pre-images)}$
- This is possible when h^{\phi}(x; a_m) at step m may be written

$$h^{\phi}(\boldsymbol{x};\boldsymbol{a}_m) = \sum_{i=1}^N \boldsymbol{w}_i(\boldsymbol{x};\boldsymbol{a}_m) \phi_i^m$$

Results

- Application to two networks in the Yeast:
 - Protein-protein interaction network: 984 proteins, 2478 edges (Kato et al., 2005)
 - Enzyme network: 668 enzymes and 2782 edges (Yamanishi et al., 2005)
- Input features:
 - Expression data: expression of the gene in 325 experiments
 - Phylogenetic profiles: presence or absence of an ortholog in 145 species
 - Localization data: presence or absence of the protein in 23 intracellular location
 - Yeast two hybrid data: data from a high-throughput experiment to detect protein-protein interactions

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Comparison with full kernel based methods

Protein network		En	zyme netwo	ork
Inputs OK3+ET expr 0.851 0 phy 0.693 0 loc 0.725 0 y2h 0.790 0	[1] 0.776 0.767 0.788 0.612	Inputs expr phy loc	OK3+ET 0.714 0.815 0.587 0.847	[2] 0.706 0.747 0.577 0.804

- [1] Kato et al. : EM based algorithm for kernel matrix completion
- [2] Yamanishi et al. : compare a kernel canonical correlation analysis based solution and a metric learning approach

Interpretability: rules and clusters (an example with a protein-protein network)

#	Att.	Imp
1	phy - dre	0.011
2	phy - rno	0.009
3	expr (Eisen) - cdc15 120m	0.008
4	phy - ecu	0.008
5	expr (Eisen) - cdc15 160m	0.008
6	phy - pfa	0.007
7	phy - mmu	0.007
8	loc - cytoplasm	0.006
9	expr (Eisen) - cdc15 30m	0.005
10	expr (Eisen) - elutriation 5.5hrs	0.005





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Network completion and function prediction for yeast data



Challenges in supervised predictive approaches

- Transductive learning (current work : completion of the protein-protein interaction network around CFTR protein (cystic fibrosis) with A. Edelman, Necker)
- Issue : unbalanced distribution of positive and negative examples
- Change cost functions
- Interpret learning in feature output space as an interpolation problem (find a surrogate function of the kernel)