



Aalto University  
School of Science

## Computational problems in mining urban data

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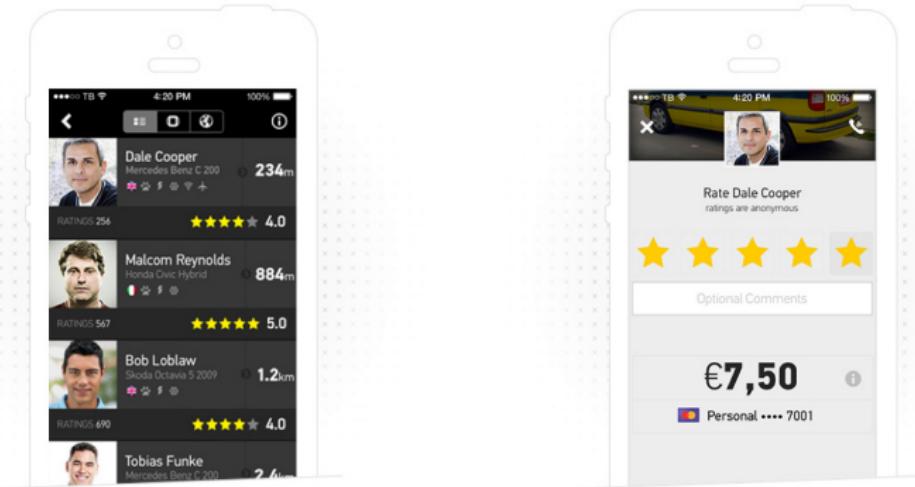
## urban data

- ▶ popular **social-media** applications are equipped with **geolocation** functionalities
  - facebook, twitter, foursquare, instagram, flickr, ...
- ▶ additional **sensor data** and **open data**
  - traffic sensors, mobile devices, emergency requests, crime, public transportation, food inspections, ...
- ▶ a lot of information about us and our relation with our environment
  - places we go, how we move, when and with whom, what we do, what we discuss, and (potentially) how we feel in each place

## mining urban data – motivation

- ▶ how to take advantage of the available information?
  - improve existing services and resource allocation
  - improve city planning
  - increase safety
  - increase public engagement
  - improve city design and citizens well-beingness
  - discover and enjoy the city

# pick your taxi – taxibeat



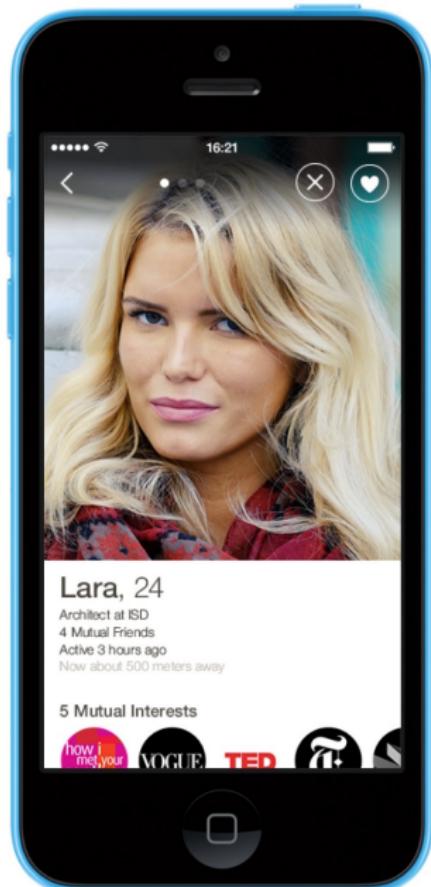
## Choose your driver

There is always a Taxibeat driver near you. Before you hail, you can text your driver and also select your payment method, all in a few taps on your screen. Select your driver from the

## Enjoy and rate your experience

When your driver arrives, you will get notified to get on board. Sit back, relax, and enjoy your ride. Once the ride is completed, rate your

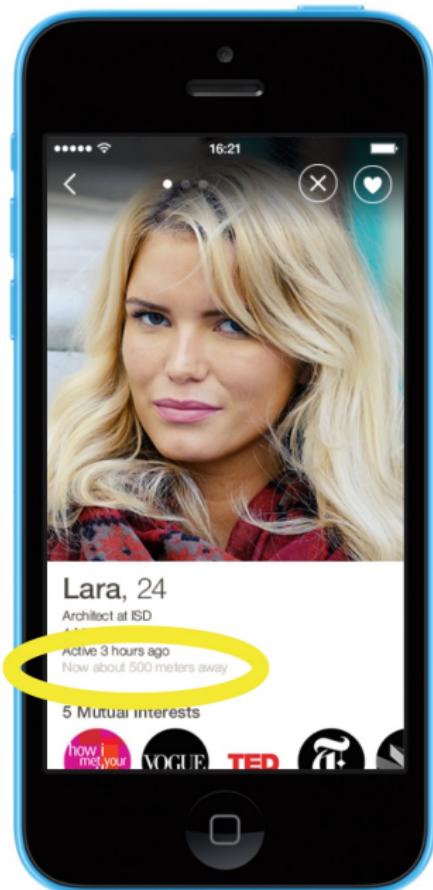
# or find love – happn



You want to get in touch with someone you've crossed paths with?

You can check out their profile at any time and see the time and place of your last encounter. You happen to find someone you like? Like them and tap the heart button; they won't find out... unless the interest is mutual. And if you wish to be noticed, charm them to send them a notification. (For men, sending a charm costs 1 credit.)

or find love – happn



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# agenda

- ▶ overview of a few problems on mining urban data
- ▶ discussion of the underlying algorithmic problem

application of existing methods or tailor-made techniques

use urban data to reason about travel itineraries

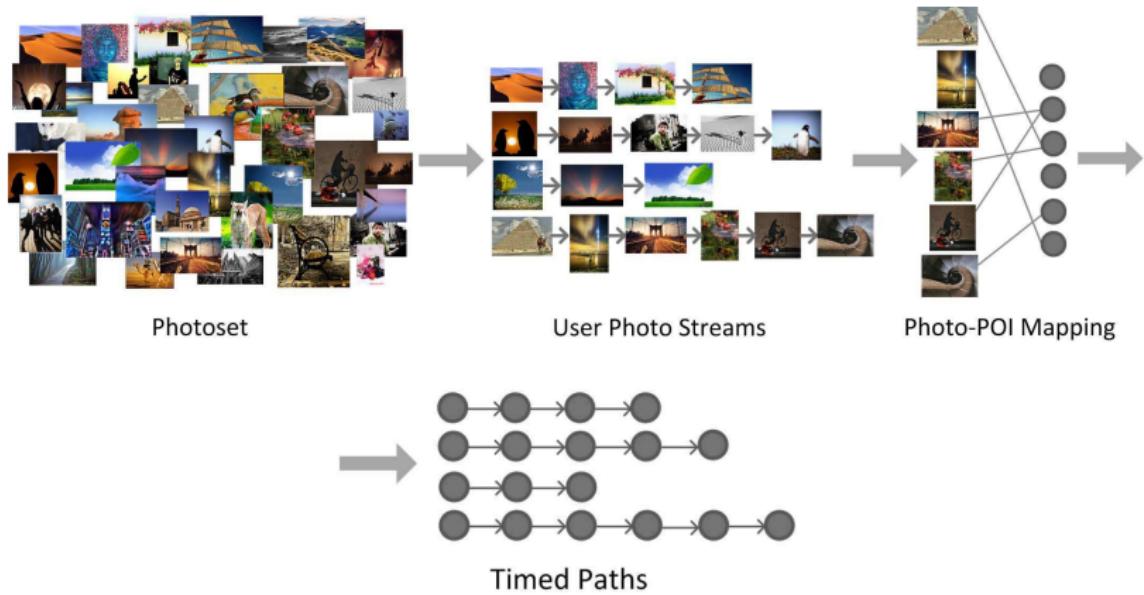
## travel itineraries

- ▶ tourists in a city leave a **digital footprint**
- ▶ where they go, points of interest, entertainment,  
how much time they spend where, where they go after
- ▶ can we combine the available info in order to  
understand what is **popular** and worth visiting  
**suggest** meaningful new itineraries, given **constraints**

# constructing travel itineraries

[De Choudhury et al., 2010] :

- ▶ accomplish task using **flickr** data
- ▶ utilize location and timestamp of photos



# constructing travel itineraries

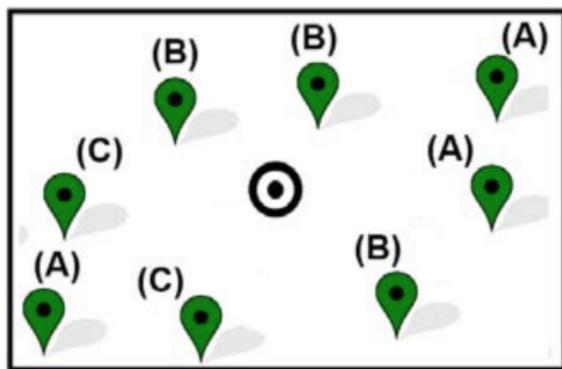
[De Choudhury et al., 2010]

nice mix of computational problems

- ▶ data cleaning issues
- ▶ data mining problems on finding frequent transitions and assigning photos to points of interest
- ▶ but also theoretical abstractions
  - set up itinerary construction as variant of **orienteering**  
find a path to maximize reward, while satisfying constraints  
(quasipolynomial) logarithmic approximation

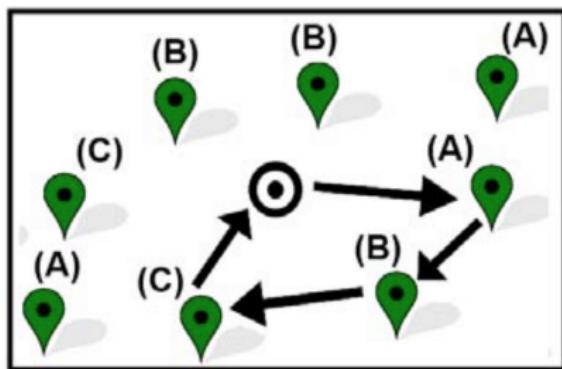
## call for customization

- ▶ locations have **types** (art, restaurant, shopping, ...)  
a user is interested in **certain activities**
- ▶ find a group of locations that **satisfies user requirements**,  
and are in **geographic proximity**



## call for customization

- ▶ venues have **types** (art, restaurant, shopping, . . .)  
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and are in **geographic proximity**



[AG et al., 2014]

## problem setup

- ▶ starting and ending point (e.g., my hotel)
- ▶ **type preferences**: visit only specific types  
e.g., museums, coffee shops, shopping malls, ...
- ▶ **type ordering**: visit types in specific order  
e.g., start → breakfast → museum → lunch →  
→ shopping → dinner → drinks → end
- ▶ **distance constraints**: travel at most distance  $D$
- ▶ **objective**: maximize satisfaction

# measuring satisfaction

## additive:

- ▶ assign a score to each venue  
(allows personalization for a user profile)
- ▶ find the tour that **maximizes total score**

## coverage:

- ▶ each venue covers a set of desirable features  
(e.g., local attractions, famous photo spots)
- ▶ overlap among covered sets is possible (and probable)
- ▶ find the tour that **covers the most distinct features**

## algorithmic solution

- ▶ simple **dynamic-programming** solution
- ▶ for **additive**: optimal (pseudopolynomial) and FPTAS
- ▶ problem structure arises from the ordering constraint  
**restrictive** for the user, in practice  
can be **relaxed** to  
partial orders, super types, type skips

## evaluation

- ▶ collect data from foursquare
- ▶ nine venue types, three cities
- ▶ satisfaction proportional to popularity within each type
- ▶ outperforming simple greedy baselines

details in [AG et al., 2014]

# in London



(a) Cover-DP



(b) Cov-Greedy

distance = 6 miles

(1) = arts & entertainment, (3) = food, (6) = shop & services,  
(5) = nightlife

use urban data to reason about **events**

## monitoring activity in the city

- ▶ understanding what is going on in the city
- ▶ **events**: collective activity, in time and place, which takes place **out of the normal life cycle**
  - ▶ social events, festivities, traffic accidents, weather disasters
- ▶ how to monitor activity data and detect events?

# events in the city

e.g., in Barcelona :



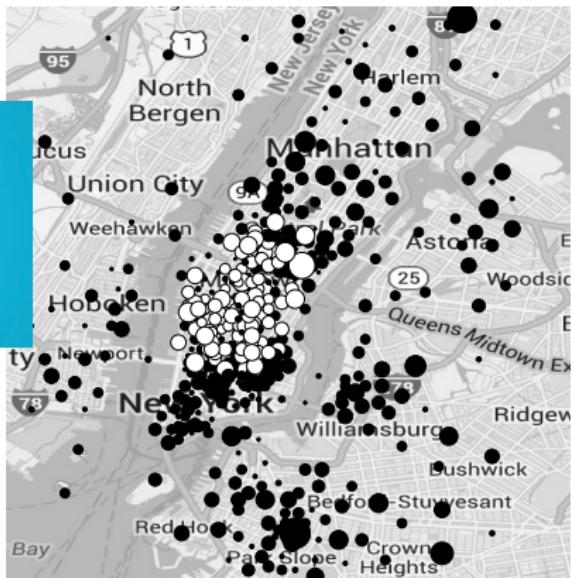
ordinary day, no events



an eventful day

# data we can monitor

- ▶ example 1 :  
social media and location-based social networks



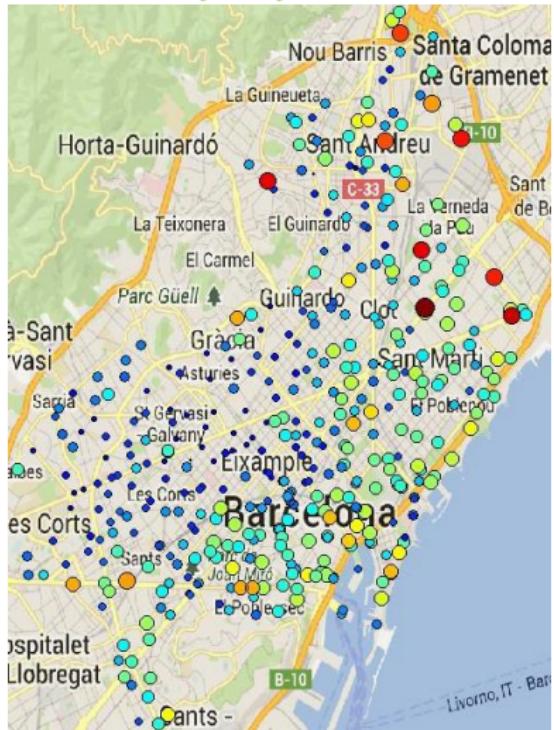
# data we can monitor

- ▶ example II :  
sensor networks and traffic measurements

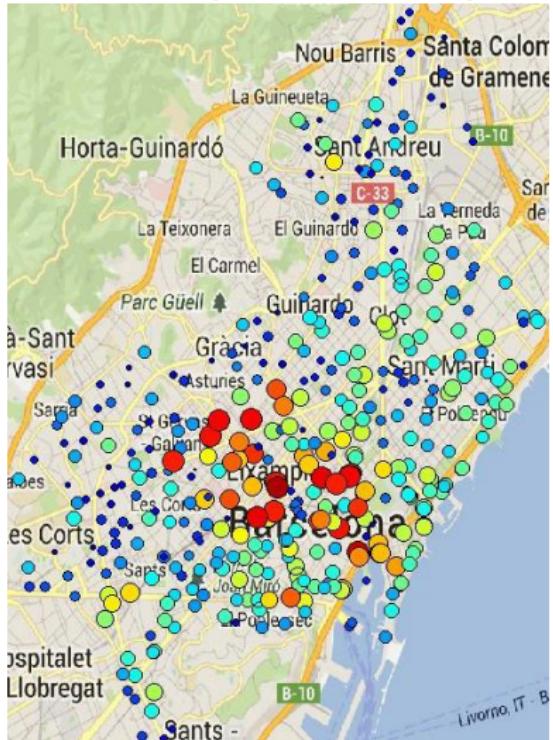


# using the bicing data

15.11.2012  
ordinary day, no events



11.09.2012  
Catalunya national day



## setting up the problem

- ▶ given a graph  $G = (V, E, d, w)$   
with a distance function  $d : E \rightarrow \mathbb{R}$  on edges  
and weights on vertices  $w : V \rightarrow \mathbb{R}$
- ▶ find a subset of vertices  $S \subseteq V$   
so that
  1. total weight in  $S$  is high
  2. vertices in  $S$  are close to each other

[Rozenshtein et al., 2014]

## setting up the problem

- ▶ what does **total weight** and **close to each other** mean?
- ▶ **total weight**

$$W(S) = \sum_{v \in S} w(v)$$

- ▶ **close to each other**

$$D(S) = \sum_{u \in S} \sum_{v \in S} d(u, v)$$

- ▶ want to **maximize  $W(S)$**  and **minimize  $D(S)$**
- ▶ **maximize**

$$Q(S) = \lambda W(S) - D(S)$$

[Rozenshtein et al., 2014]

## remarks

### 1. not a temporal model

working with snapshots

temporal information is used to infer node weights

large weight → abnormal activity

### 2. not a geometric model

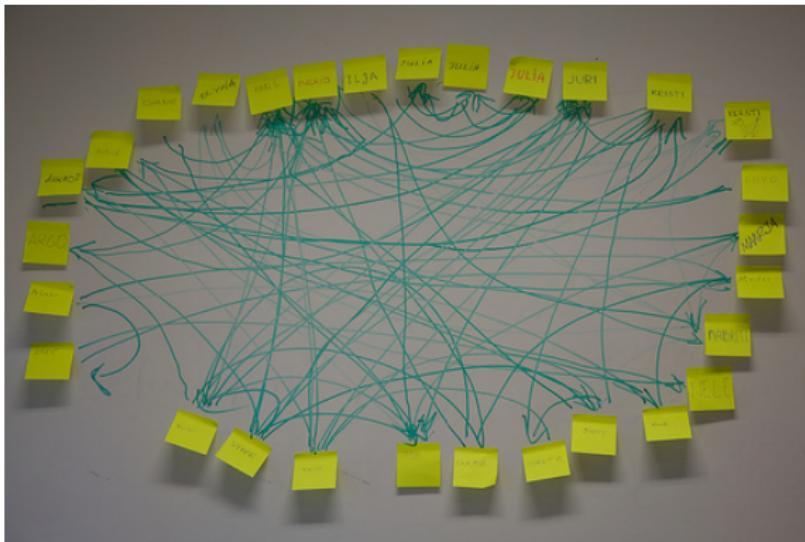
building a proximity graph and working with it

considering geometry would allow more efficient methods

but we can discover events of arbitrary shape

## application to general networks

- ▶ find events in any **social network** with **activity recordings**  
twitter, blogs, entity graphs, news feeds



## the event detection problem

- ▶ maximize  $Q(S) = \lambda W(S) - D(S)$
- ▶ objective can be negative
- ▶ add a constant term to ensure non-negativity
- ▶ maximize  $Q(S) = \lambda W(S) - D(S) + D(V)$

## algorithmic solution

- ▶ maximize  $Q(S) = \lambda W(S) - D(S) + D(V)$
- ▶ objective is **submodular** (but not monotone)
- ▶ can obtain  $\frac{1}{2}$ -approximation guarantee

[Buchbinder et al., 2012]

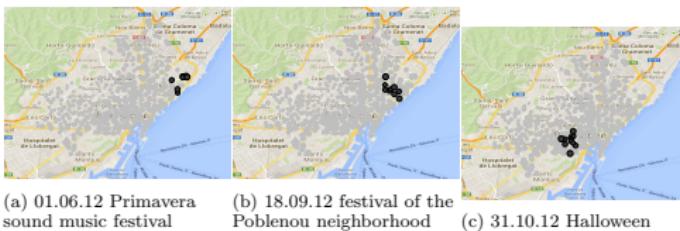
- ▶ problem can be mapped to the **max-cut** problem which gives **0.868**-approximation guarantee

[Rozenshtein et al., 2014]

# events discovered with foursquare and bicing data



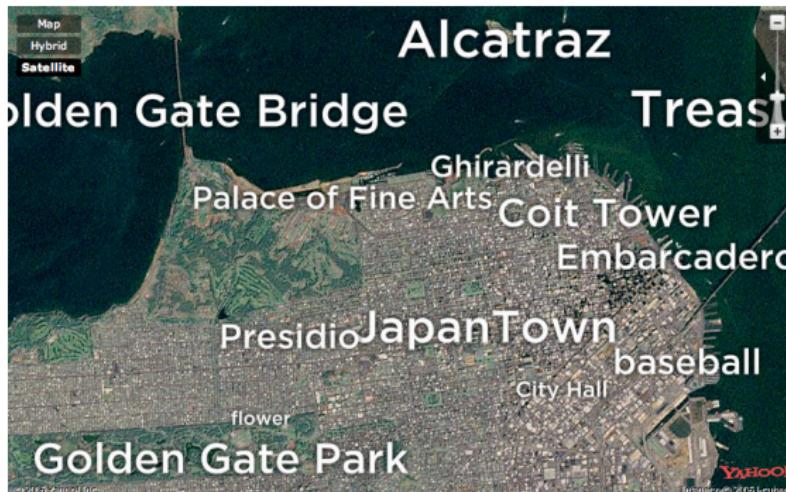
Figure 4: Public holiday city-events discovered using the SDP algorithm.



use urban data to reason about **city** neighborhoods

# from social-media data to city maps

[Kennedy et al., 2007]



- ▶ spatial scan methods for finding high discrepancy areas

[Kulldorff, 1997]









## questions to consider

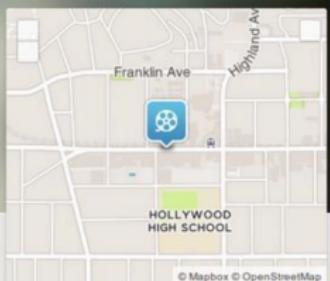
- ▶ how people **experience** and **interact** with their cities
- ▶ how are neighborhoods defined
- ▶ what is **happening**, what is **unique** in each neighborhood
- ▶ which neighborhood is **similar** to which?  
(in the same city or across cities)
- ▶ **application**: recommendations

## the data

- ▶ **venues** (location, category) from **foursquare**
- ▶ **check-ins** (person, venue, time) from **foursquare**
- ▶ **photos** (person, location, time, tags) from **flickr**

[Le Falher et al., 2015]

# foursquare venues



## TCL Chinese Theatre

Movie Theater, Historic Site, and Multiplex  
6801 Hollywood Blvd (in Hollywood & Highland, Level 3), Los Angeles, CA 90028, United States

[Directions](#) [\(323\) 461-3331](tel:(323)461-3331) [@chinesetheatres](#) [TCLChineseTheatres](#)  
[tclchinesetheatres.com](http://tclchinesetheatres.com)

Hours: **None listed** (See when people check in)

Credit Cards: **Yes** (Incl. American Express)

Wi-Fi: **Free**

Millions of visitors flock here each year, most of them drawn by its legendary forecourt with its footprints of the stars.

8.7 /10

Based on 844 votes  
There is an upcoming event here

Total Visitors  
30,155

Total Visits  
39,545



SAVE

<http://4sq.com/8ndk7E>

SHARE

134 Tips

Sort: Popular / Recent

Search tips...

SEARCH

### More Like TCL Chinese Theatre



#### El Capitan Theatre

9.3 6838 Hollywood Blvd (at Highland Ave)



#### Regal LA LIVE Stadium 14

8.7 1000 W Olympic Blvd



#### Cinerama Dome at Arclight

Hollywood Cinema

8.8 6360 W Sunset Blvd (bw Cahuenga &...

### Places people like to go after TCL Chinese Theatre



#### Hollywood & Highland

8.4 6801 Hollywood Blvd (at Highland Ave.)



#### Hard Rock Cafe Hollywood

8.8 6801 Hollywood Blvd



#### Hollywood Roosevelt Hotel

# foursquare checkins

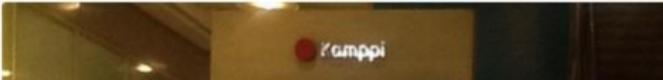
Swarm



Pegre checked in at **DigiTintamareski1**  
Kamppi | September 13, 2012 via [foursquare for iPhone](#)

This is always so much fun.  
@ClearChannelFI #Tintamareski At Kamppi  
level E

- 📍 First check-in at DigiTintamareski1.
- 📍 First of friends to check in at DigiTintamareski1.





**location:** Helsinki, Finland  
**time:** Dec 4, 2013, 11am  
**tags:** foodporn, stockmann, helsinki



**location:** Helsinki, Finland  
**time:** Feb 20, 2011, 6pm  
**tags:** white cathedral, snow, helsinki



20 cities, 5 million checkins, 8 million photos

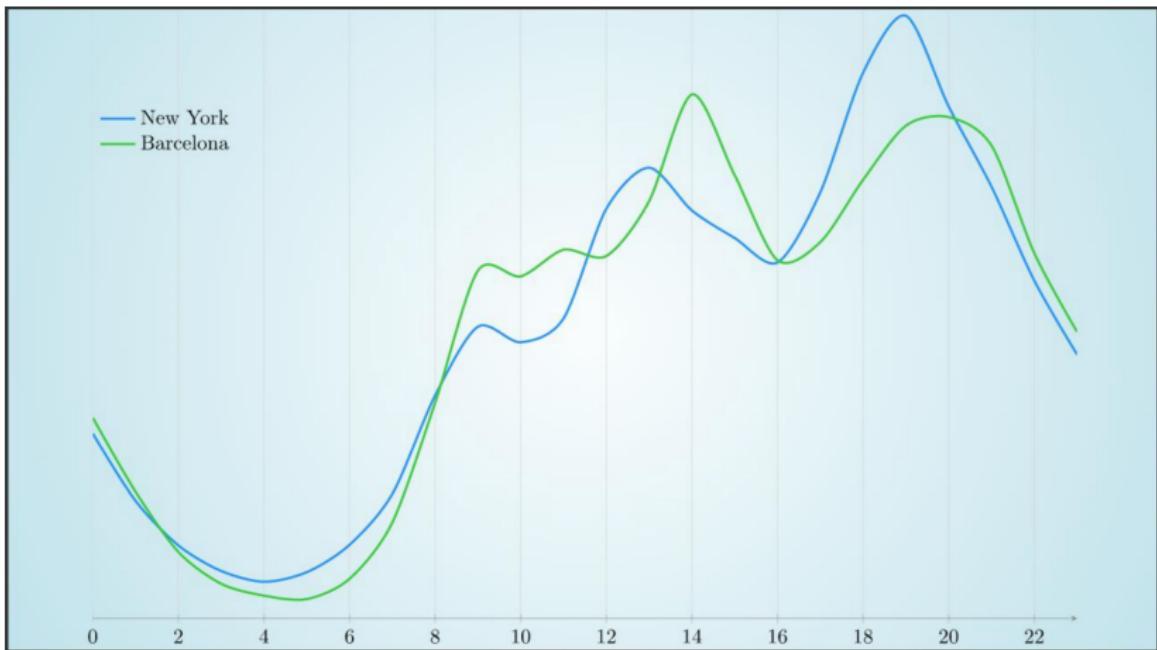
some data exploration

— New York

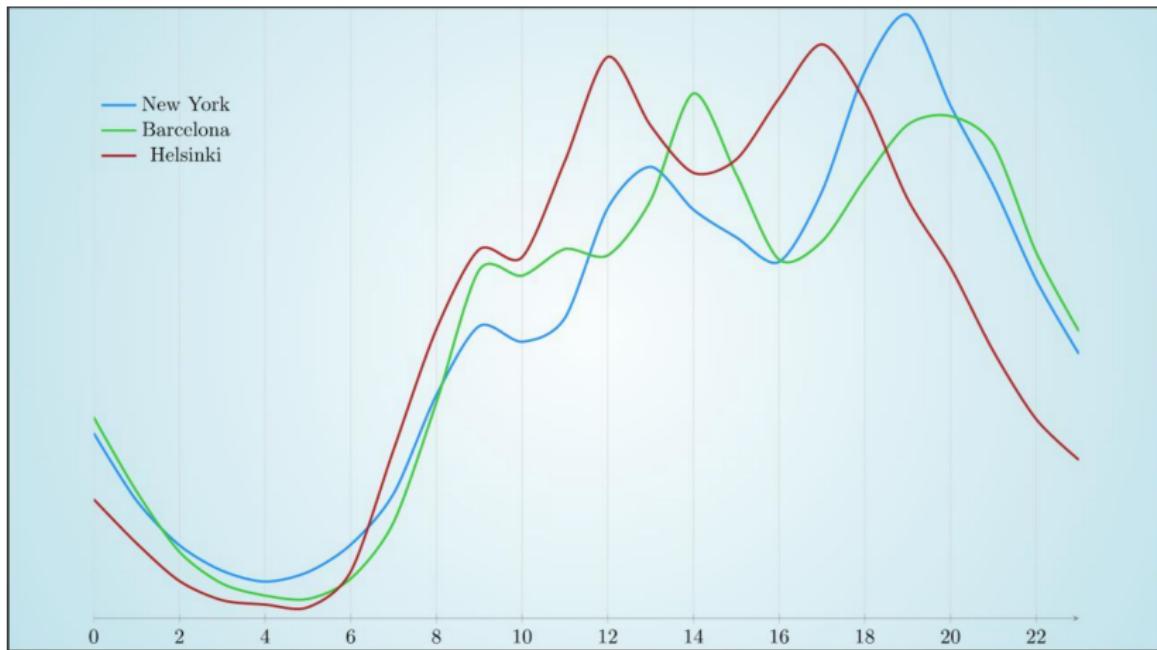


0 2 4 6 8 10 12 14 16 18 20 22

hourly check-in frequency

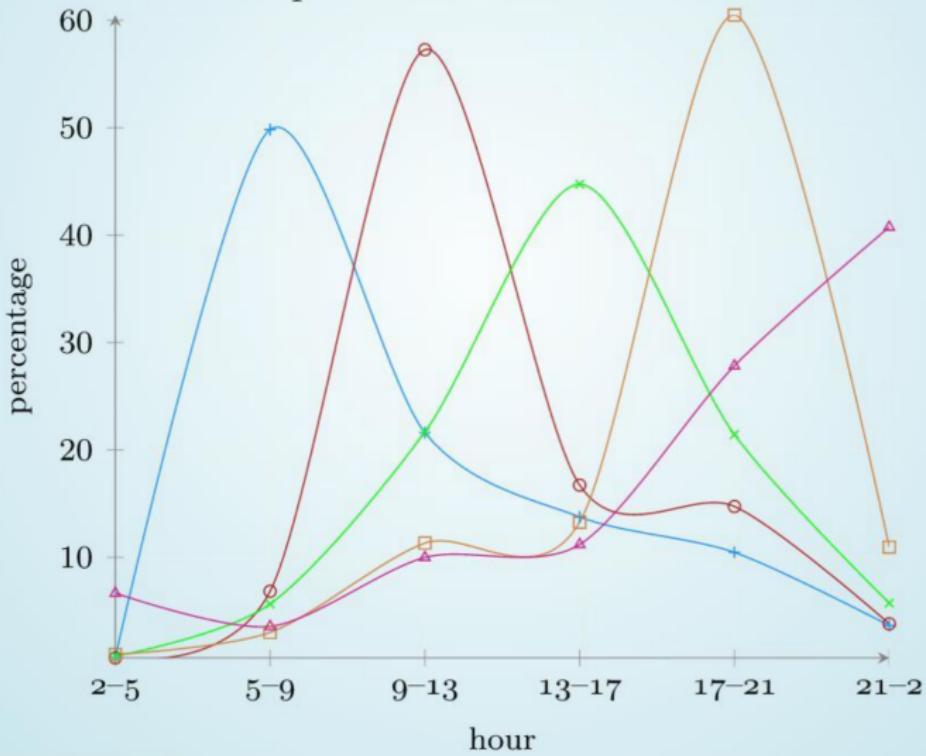


hourly check-in frequency



hourly check-in frequency

### 4 hours time clusters in Paris



time activity of different venues

# high-entropy venues

Paris



Eiffel tower



Gare SNCF de Paris Nord

Barcelona



sagrada familia



estacio sants

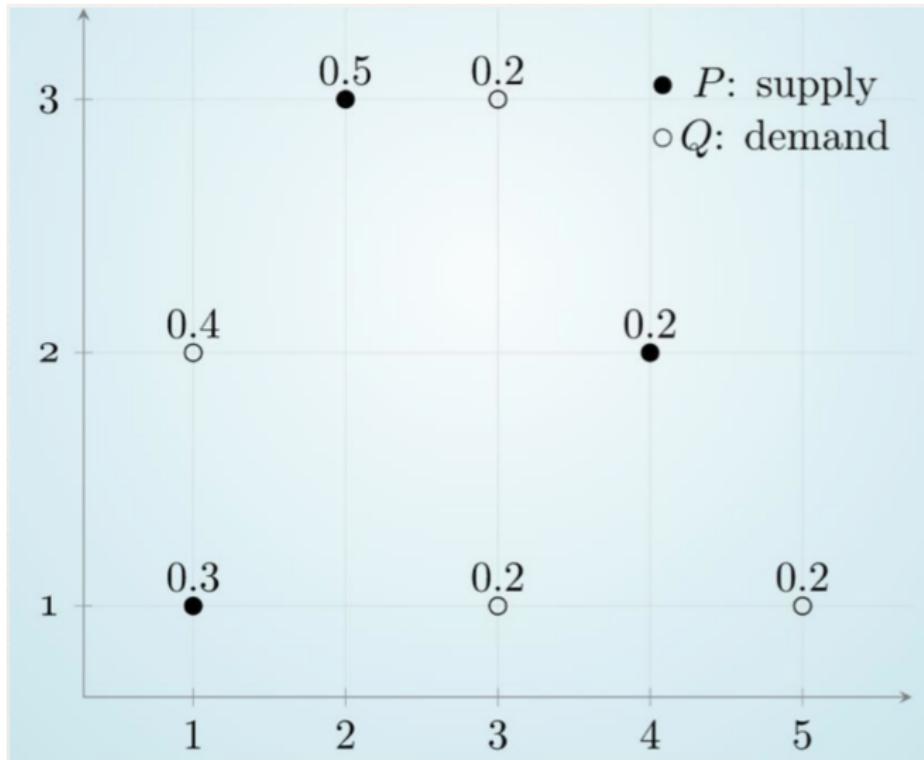
## data model and problem setting

- ▶ each venue has **geo coordinates** ( $x, y$ )
- ▶ each venue described by a **feature vector** ( $\text{dim} = 30$ )
- ▶ city / neighborhood : set of **geo-located feature vectors**
- ▶ the **similarity search** problem:
  - find the most similar neighborhood to a given one
  - (similarity? efficiency?)

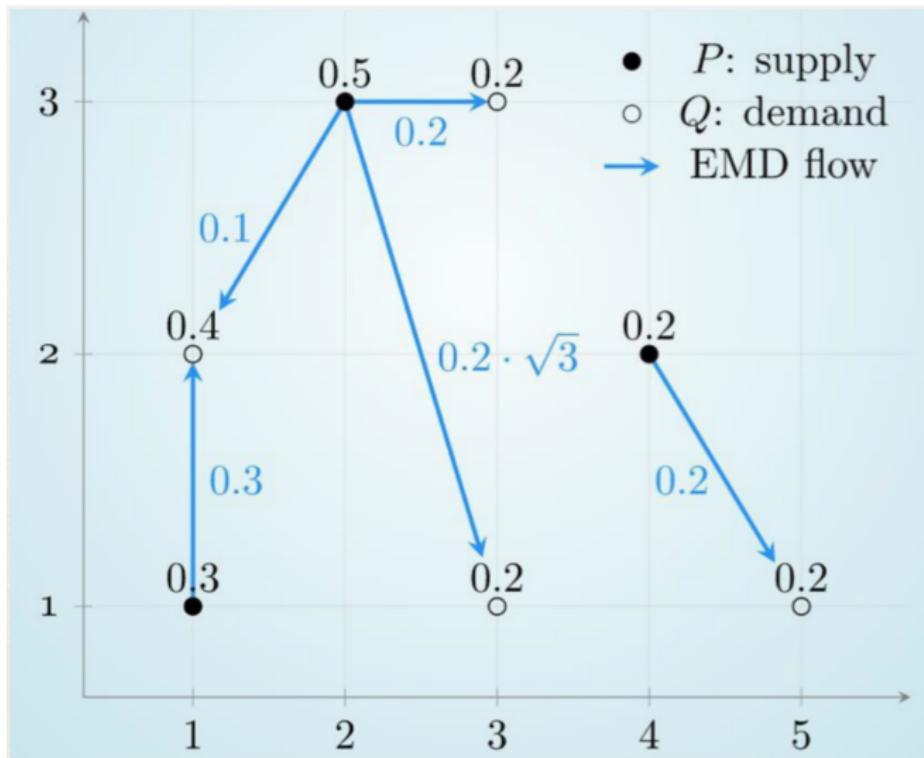
## comparing feature vectors distributions

- ▶ a number of different options
  - earth mover's distance (EMD)
  - Jensen–Shannon divergence (JSD)
  - min-cost matching (MCM) on a set of centroids
  - ...
- ▶ which one works the **best** for our setting?

## recall: earth mover's distance



## recall: earth mover's distance



## a small-scale user study

- ▶ ask **locals** to characterize neighborhoods in their cities
- ▶ 6 cities (Barcelona, NY, Paris, Rome, SF, Wash. DC)

target neighborhoods and answers for Paris

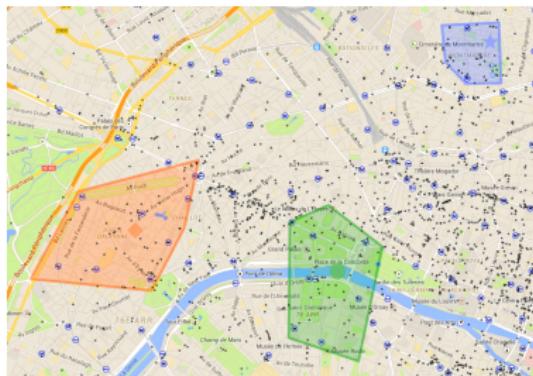
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1 Fashion shops, luxurious places	Golden triangle
2 College & student neighborhood	Quartier Latin
3 Red light district	Pigalle
4 Touristic and artsy district	Montmartre
5 Government buildings	Official
6 LGBT neighborhood	Le Marais
7 Expensive residences	16 <sup>th</sup> <i>arrondissement</i>
8 Parks & leisure	The banks of Seine

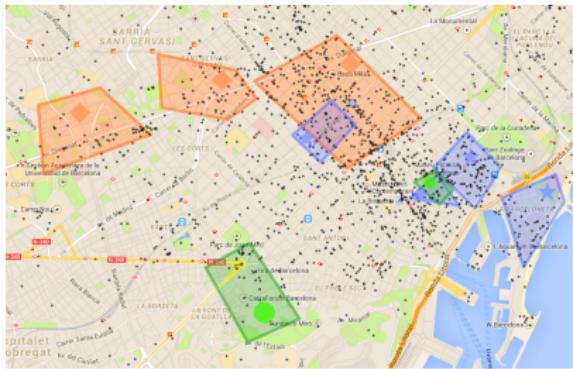
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# user-study interface

Paris



Barcelona



expensive residences, touristic and artsy, government buildings

## user-study results

- ▶ which method **agrees the most** with user assessments

Query Source	Min cost matching	EMD-EUCL	EMD-LMNN	EMD-ITML	EMD- <i>t</i> -SNE	JSD	EMD-PARTIAL
Barcelona	.083	.078	<b>.084</b>	.033	.028	.042	.078
New York	<b>.059</b>	<b>.059</b>	<b>.059</b>	.049	.026	.057	.053
Paris	.061	<b>.091</b>	.078	.021	.044	.045	.061
Rome	.024	.042	.039	<b>.055</b>	.038	.021	.029
San Franc.	.045	.045	.040	<b>.060</b>	.042	.033	.044
Wash. DC	<b>.043</b>	.034	.038	.035	.026	.033	.038
Average	.052	<b>.058</b>	.056	.042	.033	.038	.051

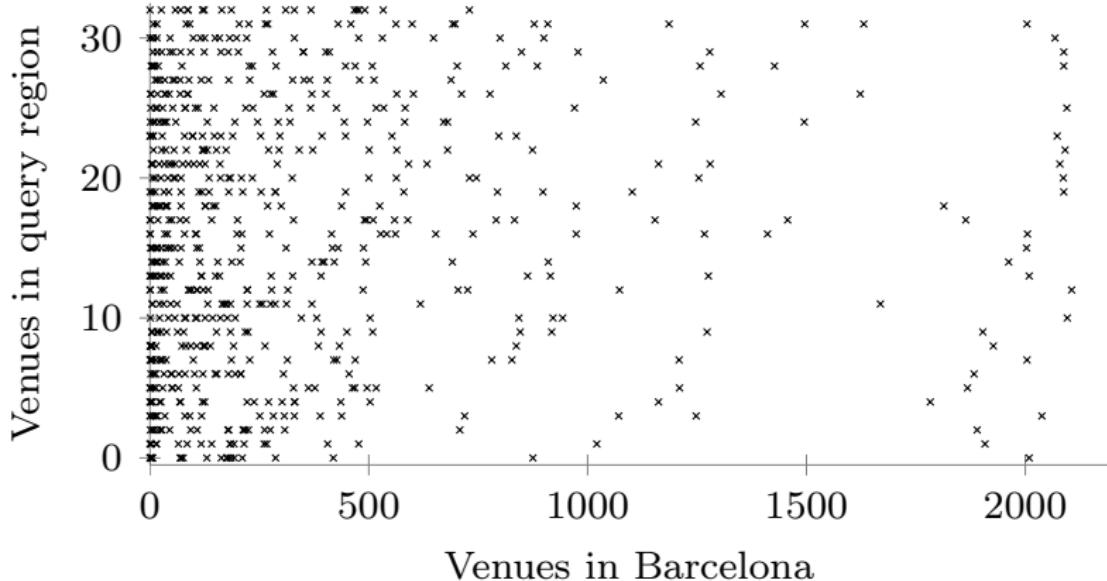
- ▶ answer: **EMD**

# similarity search

- ▶ challenges
  1. searching over distributions of feature vectors
  2. complex distance measure
  3. exponential search space
- ▶ option 1: **exhaustive search**
  - search for a predefined shape
  - still too slow
- ▶ option 2: **prune the search space**
  - how exactly?

# designing pruning strategy

- ▶ consider two areas with **small EMD** distance
- ▶ venues of one are in the **top- $k$  NN set** of the other

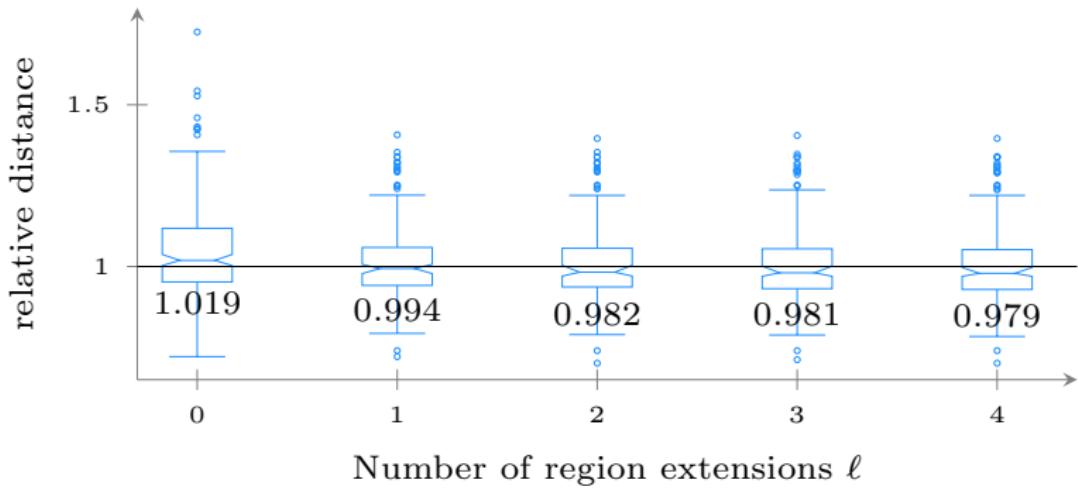


## the pruning strategy

1. find matching locations
2. group locations by density-based clustering
3. expand and refine matching neighborhood

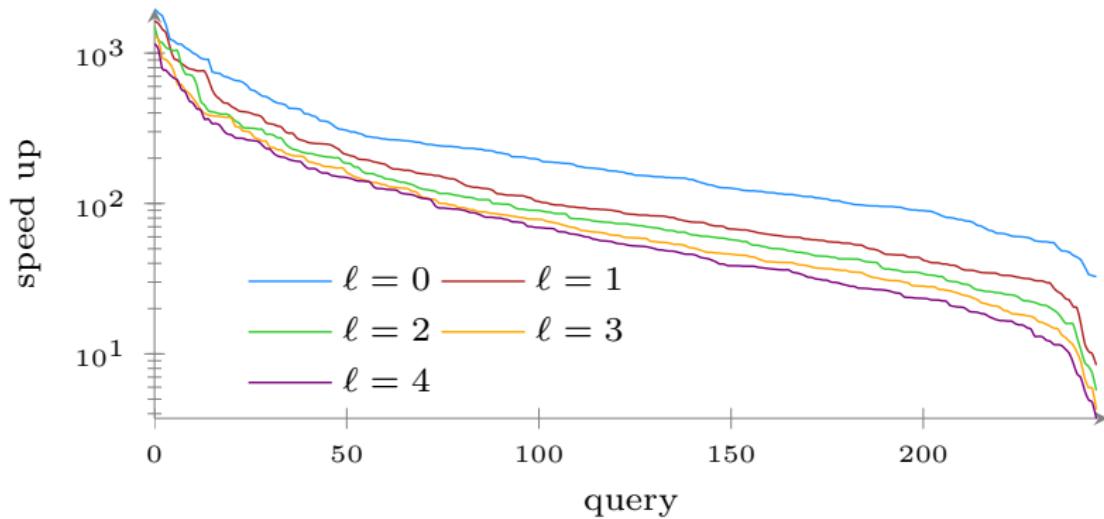
# how well does it work?

accuracy



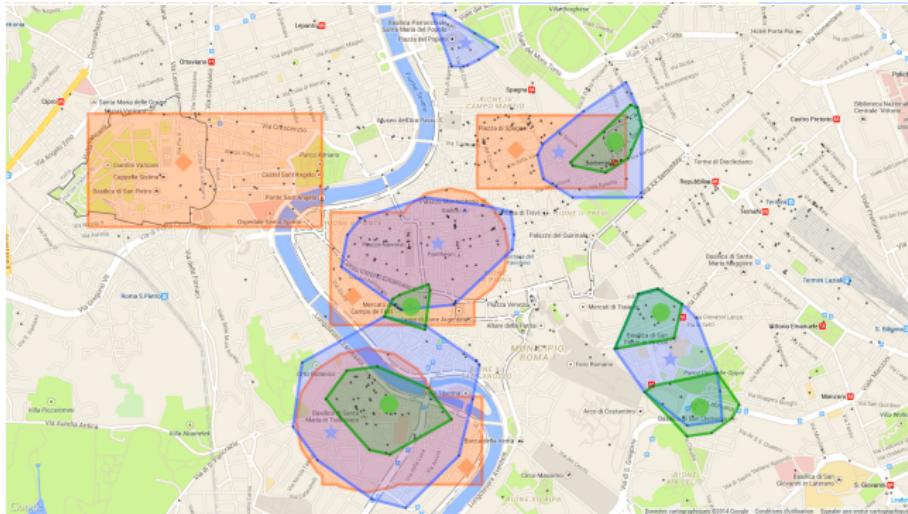
# how well does it work?

efficiency



# what does it actually find?

- ▶ quality depends on the available data



touristic and artsy neighborhoods in Rome

ground truth, and results with queries from Barcelona, Paris

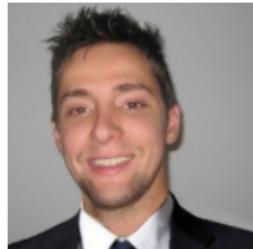
# conclusions

- ▶ wealth of data, wealth of problems  
mining, learning, recommendations, discovery, search
- ▶ challenges due to size, noise, heterogeneity,  
high dimensionality
- ▶ improve existing methods or work on new problems
- ▶ fun data to play and visualize

# credits



Aris  
Anagnostopoulos



Ted Lappas



Géraud  
Le Falher



Michael  
Mathioudakis



Kostas  
Pelechrinis



Polina  
Rozenshtein



Nikolaj Tatti



Evimaria Terzi

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