SGN-6156, Lecture 1 Biological sequence analysis

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## General motivation

- Computational biology/bioinformatics is almost always somehow connected to biological sequences.
- Three main types of biological sequences: **DNA**, RNA and **protein**.

# Basic concepts: a simplified view

- Basic building blocks:
  - genome/DNA
  - genes, proteins
  - *cis*-regulatory elements
- Basic mechanisms:
  - transcription
  - splicing
  - translation (steps 1-3 = gene expression)
  - post-translational modifications/protein folding...
- Transcriptional regulatory mechanisms and other regulatory mechanisms (alternative splicing, microRNAs, protein modifications,...)
- See additional notes from (Ji and Wong, 2006).

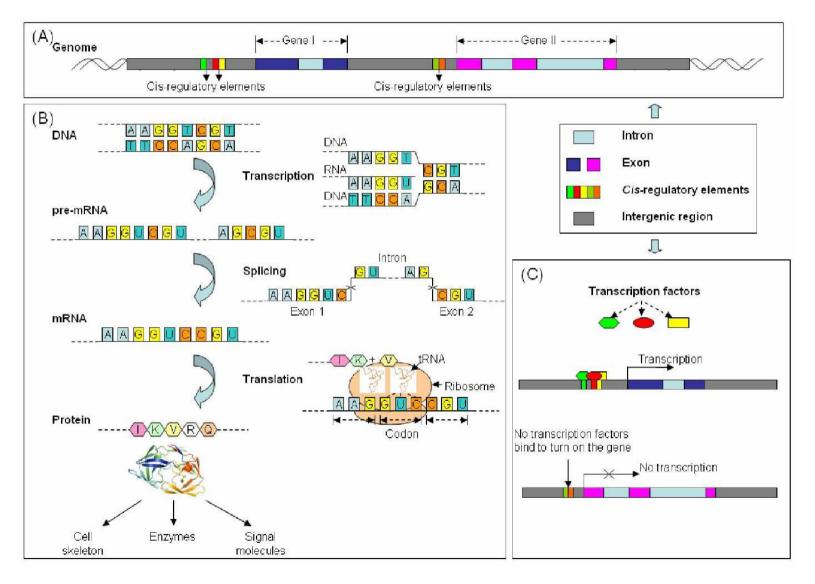


Figure from (Ji and Wong, 2006)

## Computational analysis of biological sequences

- Here we emphasize the computational methods (and their underlying principles) that are used to analyze biological sequences.
- Little emphasis on practical sequence analysis or specific programs etc.
- Wet-lab experimentation is the most reliable way of determining a property or a feature of a biological molecule.
- Computational predictions (e.g. from sequence alone) are much easier and less expensive to perform and are thus of great importance.
- Sometimes direct experimentation might also be impossible and indirect computational analysis (statistical inference) is the only way to make biological conclusions.

- Before being able to start computational sequence analysis, one needs at least the sequence(s) to analyze.
  - Sequencing.
- Before been able to use the sequenced genome, one needs to know, at least approximately, the basic components: genes (protein-encoding regions), *cis*-regulatory regions, etc.
- Gene finding:
  - Extrinsic, utilizing sequence alignment.
  - Ab initio methods, utilizing statistical models of sequences.
- Several immediate questions are related to biological sequence similarity, homology and alignment.
- Most problems in computational biology are statistical in nature.

### Some probabilistic models/concepts, recap

- An example of a biological sequence model: in the most simple setting, biological sequences are strings from an alphabet of size K (4 nucleotides or 20 amino acids).
- Consider a multinomial distribution  $\theta = (\theta_1, \dots, \theta_K)$ - K outcomes,  $\sum_{i=1}^{K} \theta_i = 1$ .
- Assume that residues in sequences occur independently.
- The probability of a sample sequence  $x = (x_1, \ldots, x_N)$  is

$$P(x|\theta) = \prod_{i=1}^{N} P(x_i|\theta) = \prod_{i=1}^{N} \theta_{x_i}$$

$$\hat{\theta} = \arg \max_{\theta} P(D|\theta).$$

- Consider again the above simple model and a sequence x.
- Observations can expressed as counts  $n = (n_1, \ldots, n_K)$ , and  $N = \sum_i n_i$ .
- ML parameter estimates are  $\hat{\theta}_i = n_i/N$

• Likelihood of the data can be written as

$$P(x|\theta) = \prod_{i=1}^{N} P(x_i|\theta) = \prod_{i=1}^{N} \theta_{x_i} = \prod_{i=1}^{K} \theta_i^{n_i} = P(n|\theta).$$

• ML parameters  $\hat{\theta}$  must satisfy  $P(x|\hat{\theta}) > P(x|\theta)$  or  $\log \frac{P(x|\hat{\theta})}{P(x|\theta)} > 0$  for any  $\theta \neq \hat{\theta}$ 

$$\log \frac{P(x|\hat{\theta})}{P(x|\theta)} = \log \frac{P(n|\hat{\theta})}{P(n|\theta)} = \log \frac{\prod_{i=1}^{K} \hat{\theta}_{i}^{n_{i}}}{\prod_{i=1}^{K} \theta_{i}^{n_{i}}} = \log \prod_{i=1}^{K} \left(\frac{\hat{\theta}_{i}}{\theta_{i}}\right)^{n_{i}}$$
$$= \sum_{i=1}^{K} n_{i} \log \frac{\hat{\theta}_{i}}{\theta_{i}} = N \sum_{i=1}^{K} \hat{\theta}_{i} \log \frac{\hat{\theta}_{i}}{\theta_{i}}$$
$$= N \cdot H(\hat{\theta} | | \theta) > 0,$$

where  $H(\cdot || \cdot)$  is the relative entropy (Kullback-Leibler distance).

• The conditional probability of an event X given Y is (assuming  $P(Y) \neq 0$ )

$$P(X|Y) = \frac{P(X,Y)}{P(Y)}.$$

 $\bullet\,$  The marginal probability of X

$$P(X) = \sum_{Y} P(X, Y) = \sum_{Y} P(X|Y)P(Y).$$

 $\bullet\,$  The Bayes' theorem: the posterior probability of X given Y

$$P(X|Y) = \frac{P(Y|X)P(X)}{P(Y)}.$$

• Bayesian model comparison among a set of models  $\mathcal{M} = \{M_1, M_2\}$ , given data D and priors  $P(M_i)$ 

$$P(M_1|D) = \frac{P(D|M_1)P(M_1)}{P(D)} = \frac{P(D|M_1)P(M_1)}{P(D|M_1)P(M_1) + P(D|M_2)P(M_2)}$$

• Bayesian parameter estimation, given data D and prior  $P(\theta)$ 

$$P(\theta|D) = \frac{P(D|\theta)P(\theta)}{P(D)},$$

where  $P(D) = \int_{\theta'} P(D|\theta') P(\theta') d\theta'$ .

- The prior  $P(\theta)$  can be either informative or uninformative.
- $P(\theta|D)$  defines the full posterior distribution that can be used for/to compute:
  - full Bayesian analysis
  - maximum a posteriori (MAP) estimate
  - posterior mean.
- Both frequentist and Bayesian approaches will be used in the following, although Bayesian methods are preferred (e.g. in small sample settings and in model selection).

# Motivation for sequence alignment

- Evolution and natural selection adapts new sequences from the existing ones.
- Sequences evolve by accumulating substitutions, insertions and deletions.
- A basic sequence analysis task is to ask if sequences are related/conserved.
- To answer that, first align the sequences and then determine if that alignment is statistically significant.
- Some potential issues:
  - What kind of alignments are considered as good?
  - How to score and rank different alignments?
  - How to find (computationally) good alignments?
  - How to evaluate significance?

- Known sequences in databases can be used to find close matches in arbitrary DNA or protein sequences.
- Match similar sequences in order to find, e.g.

- . . .

- homologs (sequences with shared ancestry and, thereby, possibly a shared function)
- binding sites of similar molecules (can result from convergent evolution, typically transcription factors)
- Finding homologous genes is the most common way of generating new annotations for genes (although homologous genes need not have the same or similar function).
- Aligning multiple sequences can also be used to study the phylogenetic tree.

# Protein vs. DNA alignment

- Typically, it is recommended that proteins are aligned instead of DNA if possible.
  - With DNA, we need to consider the different reading frames.
  - It is simpler to incorporate probabilities of mutation for different amino acids into the alignment scores.
  - In particular with more distant sequences the comparison of nucleotides discards usable information.

## Pairwise alignment

- From now on, the presentation mainly follows (Durbin et al, 1998; Section 2).
- In pairwise alignment we have two sequences that we want to compare.
- The alignment can be global or local.
  - In global alignment the two sequences are aligned from beginning to the end.
  - In local alignment subsequences with high similarity are found. This is often more interesting and convenient in practice since shorter similar subsequences often correspond with functionally similar domains.

- Pairwise alignment is also used by selecting a query sequence that is then pairwise compared with all the sequences in a database (e.g. BLASTing).
- An alignment example, Figure 2.1 in (Durbin et al. 1998)

# An alignment scoring model

- In order to define how closely two sequences match, i.e. how well they can be aligned, we need to have a metric to determine their distance.
- To measure distances between two sequences with a common ancestor we need to know e.g. the probabilities of different point mutations occurring in one or both of the homologous sequences.
- We try to find evidence that sequences have developed (evolutionarily) from a common ancestor by a process of mutation and selection
  - Substitutions
  - Deletions/Insertions
- Evolutionary selection might have favored some type of mutations.
- The overall score is a combination of individual/point scores: identities, substitutions and gaps (deletions and insertions).

- A pair of sequences,  $x = (x_1, \ldots, x_n)$  and  $y = (y_1, \ldots, y_m)$ , assume m = n first
- x<sub>i</sub> and y<sub>j</sub> take values from an alphabet A as above: A = {A, C, G, T} or the twenty amino acids.
- A random model R: symbols in x and y occur independently with probabilities  $q_a$ ,  $q_c$ ,  $q_g$  and  $q_t$

$$P(x, y|R) = \prod_{i=1}^{n} q_{x_i} \prod_{j=1}^{n} q_{y_j}.$$

• A match model M: aligned pairs occur with a joint probability  $p_{aa}$ ,  $p_{ac}$ , etc.

$$P(x, y|M) = \prod_{i=1}^{n} p_{x_i y_i}.$$

- $p_{x_iy_i}$  can be interpreted as the probability that both residues  $x_i$  and  $y_i$  have been independently derived from a common ancestor residue.
- Relative alignment score from the likelihood ratio (odds ratio)

$$\frac{P(x, y|M)}{P(x, y|R)} = \prod_{i=1}^{n} \frac{p_{x_i y_i}}{q_{x_i} q_{y_i}}$$

• Logarithm of the likelihood ratio gives an additive score

$$S = \sum_{i=1}^{n} s(x_i, y_i) = \sum_{i=1}^{n} \log\left(\frac{p_{x_i y_i}}{q_{x_i} q_{y_i}}\right).$$

• Elements s(a, b) form a substitution matrix.

## Substitution matrices

- Substitution matrix contains estimates of the rates of DNA mutation for different amino acids or nucleotides.
- In a common 20-by-20 matrix the (i, j)th entry contains the probability that the *i*th amino acid mutates into the *j*th amino acid over a selected unit of time.
- Substitution matrices for nucleotides contain only little information.
- Common substitution matrices for protein sequences
  - BLOSUM
  - PAM
- Let us assume for now that a substitution matrix s is given (these can be estimated from data, as we'll see later).

#### **BLOSUM62** substitution matrix

A B C D E F G H I K L M N P Q R S T V W X Y Z 4 -2 0 -2 -1 -2 0 -2 -1 -1 -1 -1 -2 -1 -1 -1 1 0 0 -3 -1 -2 B -2 6 -3 6 2 -3 -1 -1 -3 -1 -4 -3 1 -1 0 -2 0 -1 -3 -4 -1 -3 2 С 0 -3 9 -3 -4 -2 -3 -3 -1 -3 -1 -1 -3 -3 -3 -3 -1 -1 -1 -2 -1 -2 -4 D -2 6 -3 6 2 -3 -1 -1 -3 -1 -4 -3 1 -1 0 -2 0 -1 -3 -4 -1 -3 2 E -1 2 -4 2 5 -3 -2 0 -3 1 -3 -2 0 -1 2 0 0 -1 -2 -3 -1 -2 5 F -2 -3 -2 -3 -3 6 -3 -1 0 -3 0 0 -3 -4 -3 -3 -2 -2 -1 1 -1 3 -3 0 -1 -3 -1 -2 -3 6 -2 -4 -2 -4 -3 0 -2 -2 -2 0 -2 -3 -2 -1 -3 -2 G H -2 -1 -3 -1 0 -1 -2 8 -3 -1 -3 -2 1 -2 0 0 -1 -2 -3 -2 -1 2 0 I -1 -3 -1 -3 -3 0 -4 -3 4 -3 2 1 -3 -3 -3 -3 -2 -1 3 -3 -1 -1 -3 K -1 -1 -3 -1 1 -3 -2 -1 -3 5 -2 -1 0 -1 1 2 0 -1 -2 -3 -1 -2 1 L -1 -4 -1 -4 -3 0 -4 -3 2 -2 4 2 -3 -3 -2 -2 -2 -1 1 -2 -1 -1 -3 M -1 -3 -1 -3 -2 0 -3 -2 1 -1 2 5 -2 -2 0 -1 -1 -1 1 -1 -1 -1 -2 N -2 1 -3 1 0 -3 0 1 -3 0 -3 -2 6 -2 0 0 1 0 -3 -4 -1 -2 0 P -1 -1 -3 -1 -1 -4 -2 -2 -3 -1 -3 -2 -2 7 -1 -2 -1 -1 -2 -4 -1 -3 -1 Q -1 0 -3 0 2 -3 -2 0 -3 1 -2 0 0 -1 5 1 0 -1 -2 -2 -1 -1 2 R -1 -2 -3 -2 0 -3 -2 0 -3 2 -2 -1 0 -2 1 5 -1 -1 -3 -3 -1 -2 0 1 0 -1 0 0 -2 0 -1 -2 0 -2 -1 1 -1 0 -1 4 1 -2 -3 -1 -2 0 S Т 0 -1 -1 -1 -1 -2 -2 -2 -1 -1 -1 -1 0 -1 -1 -1 1 5 0 -2 -1 -2 -1 0 -3 -1 -3 -2 -1 -3 -3 3 -2 1 1 -3 -2 -2 -3 -2 0 4 -3 -1 -1 -2 V W -3 -4 -2 -4 -3 1 -2 -2 -3 -3 -2 -1 -4 -4 -2 -3 -3 -2 -3 11 -1 2 -3 Z -1 2 -4 2 5 -3 -2 0 -3 1 -3 -2 0 -1 2 0 0 -1 -2 -3 -1 -2 5

# Gap penalties

- The above scoring model does not yet take into account gaps (insertions/deletions).
- Gaps need to be penalized.
- Common gap penalty scores for a gap of length g are the linear score

$$\gamma(g) = -dg$$

or an affine score

$$\gamma(g) = -d - e(g - 1),$$

where d is the gap open and e is the gap extension penalty.

• Typically d > e.

 The probability of a gap at a given location is the product of f(g) (a function/density of the gap width) and the probability of inserted residues

$$P(gap) = f(g) \prod_{\text{residues in gap}} q_{x_i}$$

- Residues in the gap do not correlate with the length of the gap.
- Probabilities  $q_{x_i}$  above come from the random model.
- Log-likelihood ratio of the gap model to the probability of the random model gives  $\gamma(g) = \log(f(g))$ .

## References

- R. Durbin, S. R. Eddy, A. Krogh and G. Mitchison (1998). *Biological Sequence Analysis: Probabilistic Models of Proteins and Nucleic Acids*, Cambridge University Press.
- H. Ji and W. H. Wong (2006). Computational biology: toward deciphering gene regulatory information in mammalian genomes, *Biometrics*, vol. 62, pp. 645–663.