

# TODAY'S MENU

1. Introduction

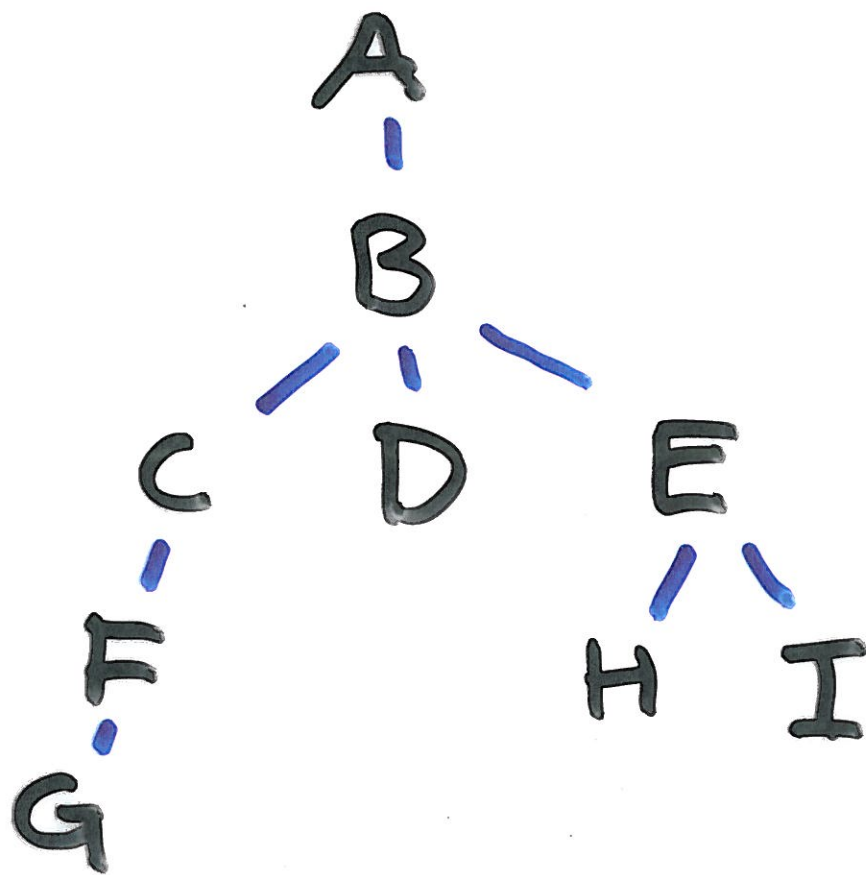


2. Belt-selectors

- belts
- angles
- (belt-assigners and) belt-selectors
- bijection between belt-selectors and combs
- examples

3. Tetrasystems

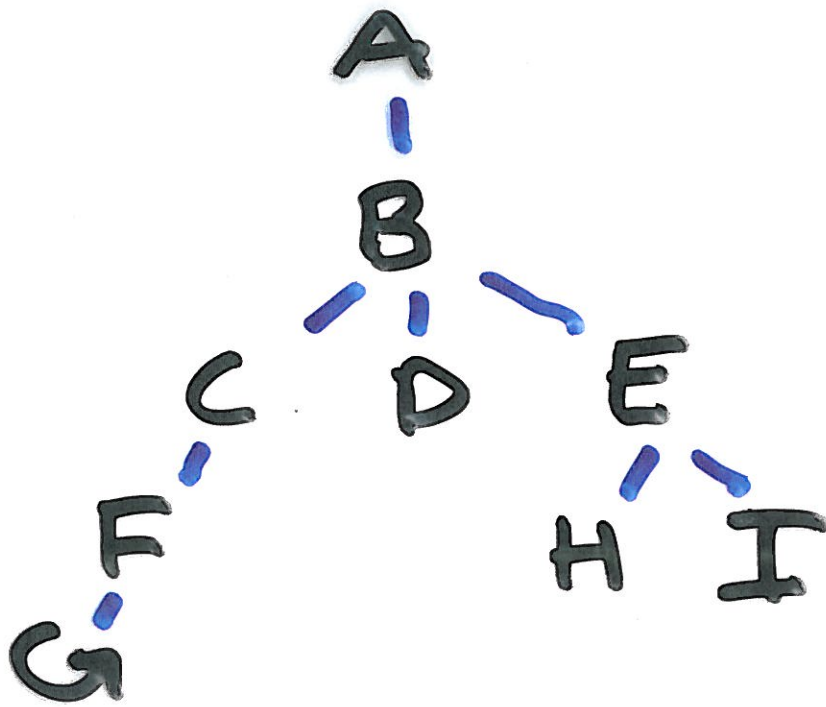
# BELTS



$\{A\}$ ,  $\{B\}$ ,  $\{C, D, E\}$ ,  
 $\{F, D, H, I\}$ ,  $\{G, D, H, I\}$ ,  
etc.

Each leaf has exactly  
one ancestor  
in the belt!

# ANGLES



$$\nabla (G, E) = \langle 3, 1, 1 \rangle$$

$$\nabla (E, G) = \langle 1, -1, 3 \rangle$$

$$\nabla (G, D) = \langle 3, 1, 1 \rangle$$

$$\nabla (D, G) = \langle 1, -1, 3 \rangle$$

$$\nabla (H, B) = \langle 2, 0, 0 \rangle$$

$$\nabla (B, H) = \langle 0, 0, 2 \rangle$$

An auxiliary  
definition:

a belt-provider is  
any function taking  
a tree and one of  
its nodes and  
returning a belt  
of the tree

- Like:

$$s(x, n) = \{n_1, n_2, n_3\}$$

# MORE INTERESTING DEFINITIONS

- a further condition on a belt-assigner.

$$n^* \in s(X, n) \Leftrightarrow m^* \in s(Y, m)$$

if all the following conditions are met:

- ①  $\nexists (n, n^*) = \nexists (m, m^*)$
- ②  $n^*$  is root  $\Leftrightarrow m^*$  is root
- ③  $n^*$  is leaf  $\Leftrightarrow m^*$  is leaf

- a belt-selector:

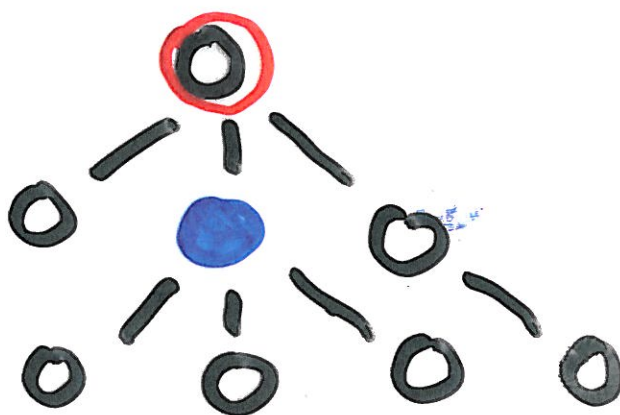
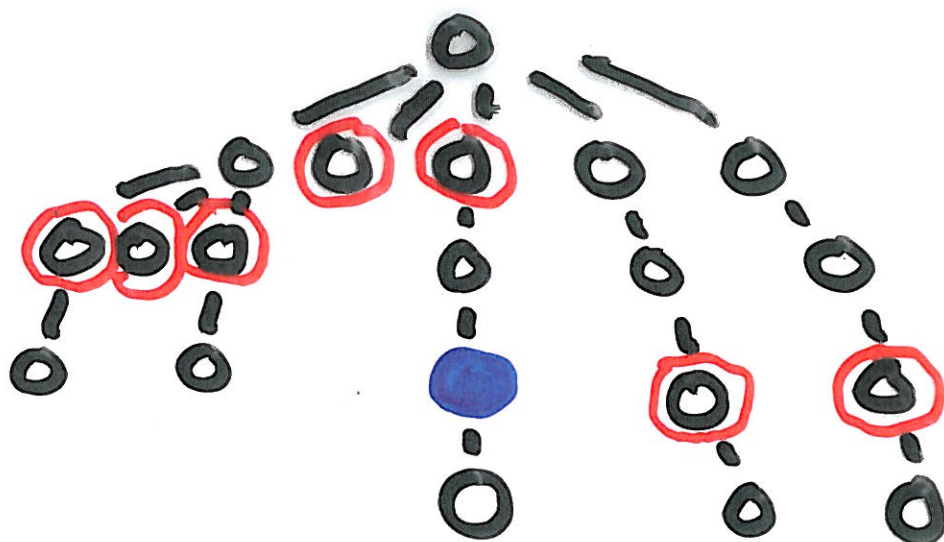
the above definition is tightened by

dropping

condition

②

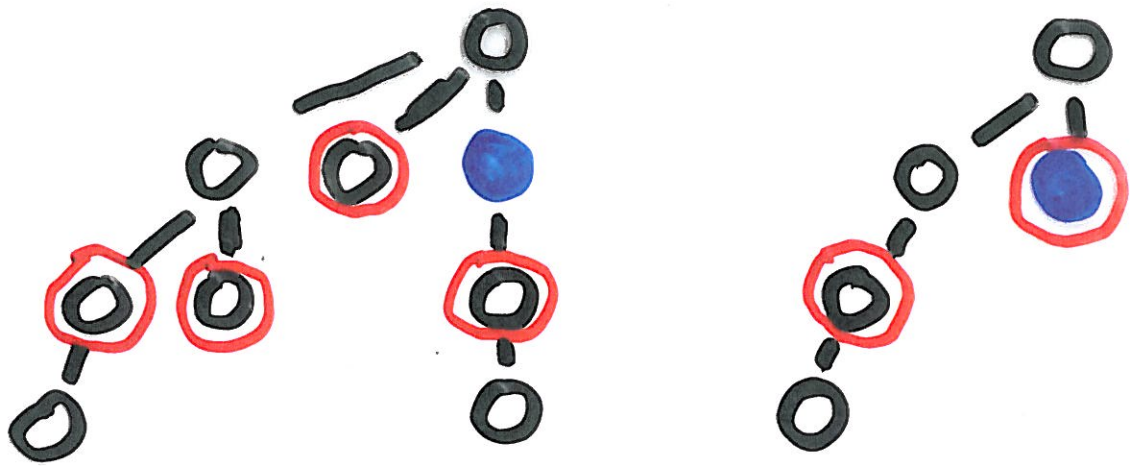
# A SAMPLE BELT-ASSIGNER



HINT:

$$\begin{aligned} f(-3) &= 2 \\ f(-2) &= f(2) = 0 \\ f(-1) &= f(1) = -1 \\ f(0) &= -2 \\ f(3) &= 3 \end{aligned}$$

# A SAMPLE BELT-SELECTOR



$$f(-1) = 2$$
$$f(0) = 1$$

Note: a belt-selector never selects a proper ancestor of the argument node

[Now we forget belt-providers and belt-assigners]

# COMBS

- There is a bijection between belt-selectors and combs

A comb is any function

$$f: \{\dots, -2, -1, 0, 1, 2, \dots\} \rightarrow \{0, 1, 2, \dots\} \cup \{\infty\}$$

$$\text{with } f(i) = 0 \Rightarrow i = 0$$

A given belt-selector  $s$ , whose comb is denoted as  $f$ , selects the following nodes for a given node  $n$

① all nodes  $n'$  with  $\nexists (n, n') = \langle i, d, f(i * d) \rangle$

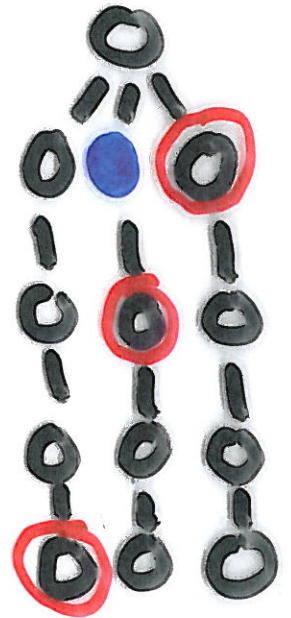
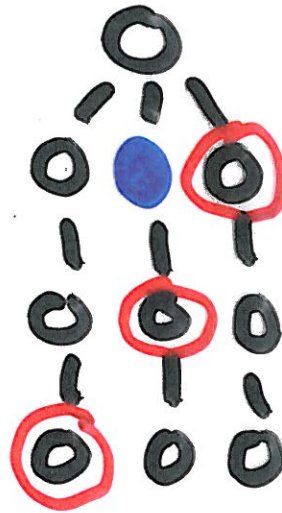
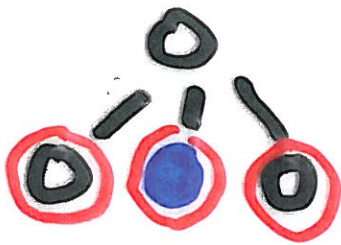
② all leaves with no ancestor already selected by ①



# EXAMPLE

Suppose our belt-selector has the following Comb:

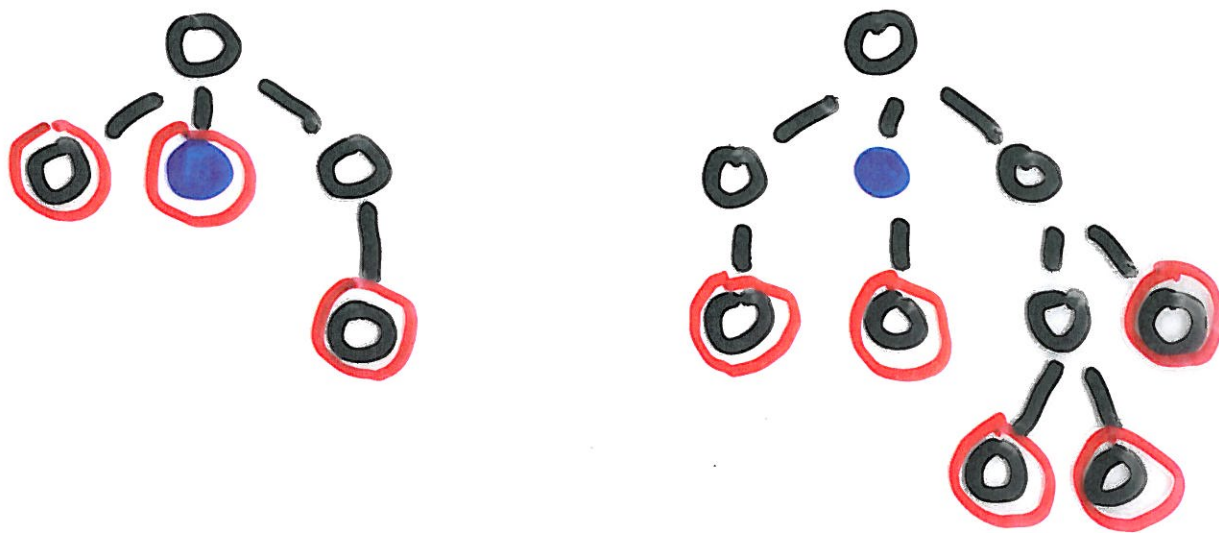
$$f(i) = \begin{cases} \infty & \text{when } i < 0 \\ 1 & \text{when } i \geq 0 \end{cases}$$



# SPECIFIC BELT-SELECTORS

$G_E$

$$\varphi_{G_E}(i) = \infty$$

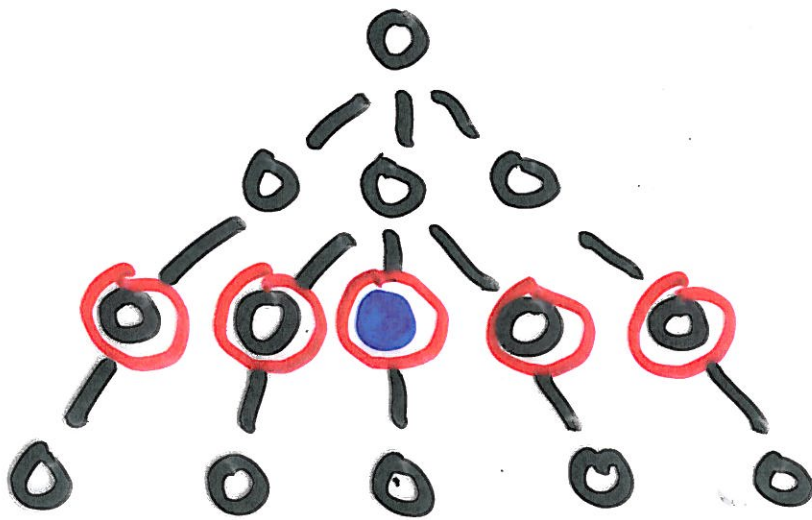


So  $G_E$  always  
selects all  
the leaves!

# ANOTHER SPECIFIC BELT-SELECTOR:

$G_c$

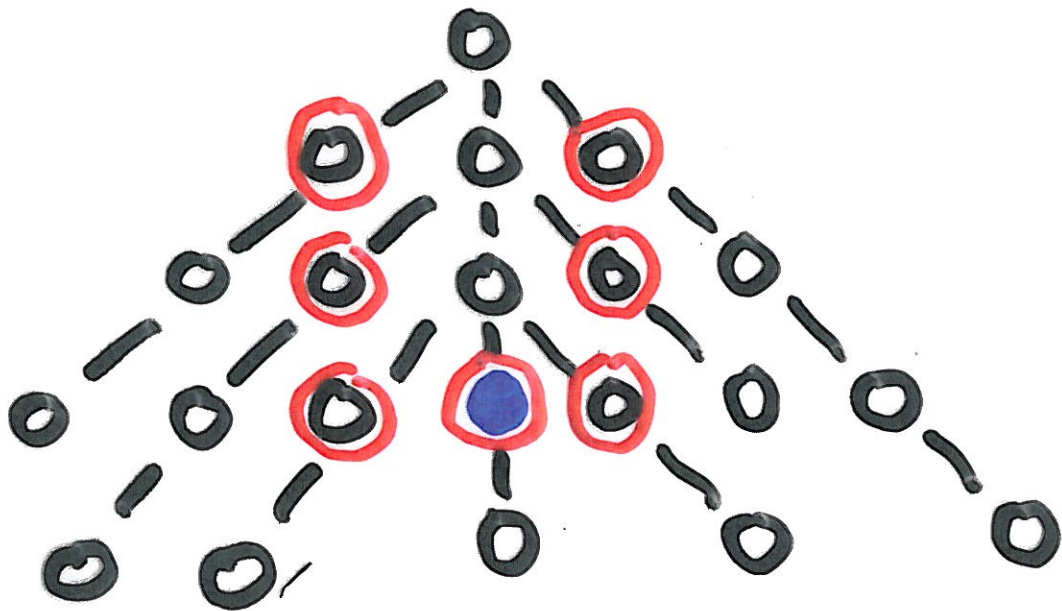
$$\varphi_{G_c}(i) = |i|$$



# YET ANOTHER SPECIFIC BELT-SELECTOR:

$G_I$

$$\varphi_{G_I}(i) = \begin{cases} 0 & \text{when } i=0 \\ 1 & \text{when } i \neq 0 \end{cases}$$

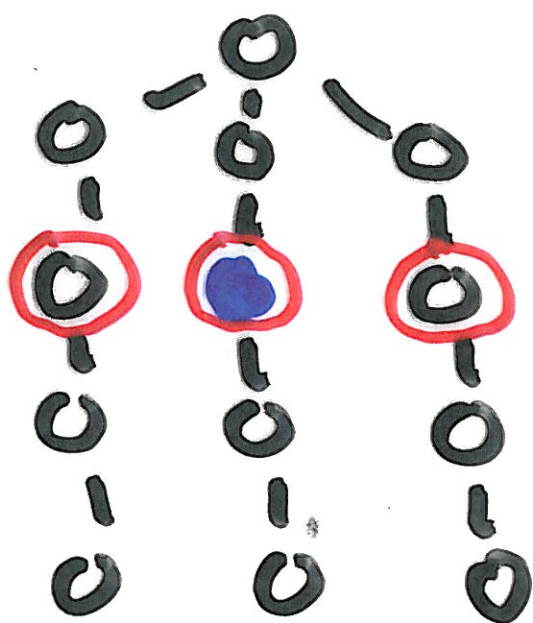


So  $G_I$  is the least greedy possible (while  $G_E$  is the most greedy)!

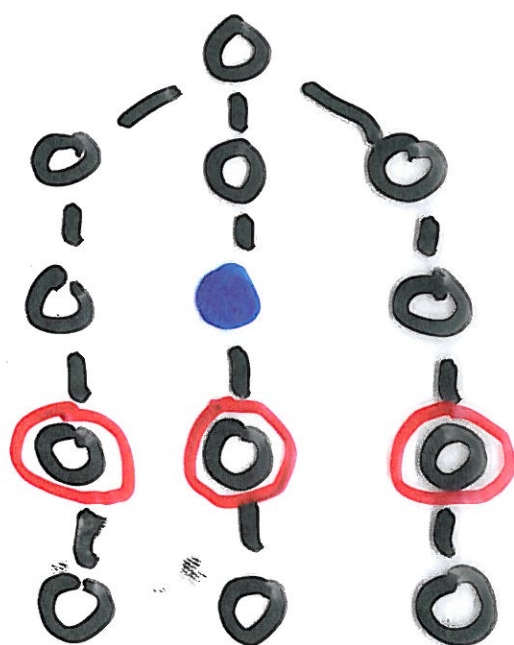
# ENTER AN OPERATOR:

$\Delta S$

$$\begin{aligned}\varphi_{\Delta G_c}(i) &= \varphi_{G_c}(i) + 1 \\ &= |i| + 1\end{aligned}$$



$G_c$

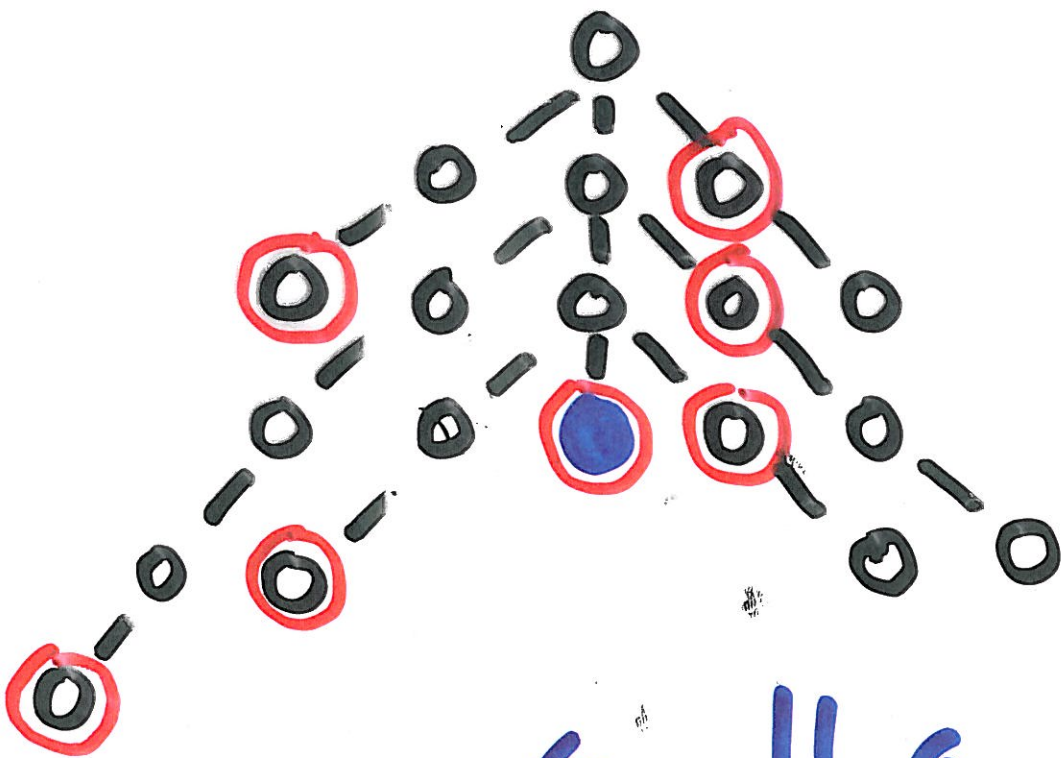


$\Delta G_c$

# FINALLY, A BINARY OPERATOR:

$$S_1 \parallel S_2$$

$$\varphi_{S_E \parallel S_I} = \begin{cases} \varphi_{S_E}(i) & \text{when } i < 0 \\ 0 & \text{when } i = 0 \\ \varphi_{S_I}(i) & \text{when } i > 0 \end{cases}$$



$$S_E \parallel S_I$$